

## EAST Search History

Ref #	Hits	Search Query	DBs	Default Operator	Plurals	Time Stamp
L1	0	((retriev\$3 or extract\$3) with (geospatial or (image near2 data)) with (table\$1 or schemas or row\$1 or column\$1 or relational)) and "virtual reality markup language files"	USPAT	OR	OFF	2006/05/09 16:26
L2	38	((retriev\$3 or extract\$3) with (geospatial or (image near2 data)) with (table\$1 or schemas or row\$1 or column\$1 or relational)) and ((markup near2 language\$1) or html or xml or sgml or sxml or "virtual reality markup language files")	USPAT	OR	OFF	2006/05/09 16:30
L3	2	2 and CAD	USPAT	OR	OFF	2006/05/09 16:27
L4	0	((retriev\$3 or extract\$3) with (geospatial or (image near2 data)) with (table\$1 or schemas or row\$1 or column\$1 or relational)) same ((creat\$3 or generat\$3) with ((markup near2 language\$1) or html or xml or sgml or sxml or "virtual reality markup language files") with (file\$1 or folder\$1))	USPAT	OR	OFF	2006/05/09 16:31
L5	0	((retriev\$3 or extract\$3) with (geospatial or (image near2 data)) with (table\$1 or schemas or row\$1 or column\$1 or relational)) same ((creat\$3 or generat\$3) with ((markup near2 language\$1) or html or xml or sgml or sxml) with (file\$1 or folder\$1))	USPAT	OR	OFF	2006/05/09 16:31
L6	1	CAD same "virtual reality markup language files"	USPAT	OR	OFF	2006/05/09 16:33
L7	22	((creat\$3 or build\$3 or generat\$3) with (((VRML or markup) near2 file\$1) or "virtual reality markup language files")) same (extract\$3 or retriev\$3)	USPAT	OR	OFF	2006/05/09 16:35
L8	3	((creat\$3 or build\$3 or generat\$3) with (((VRML or markup) near2 file\$1) or "virtual reality markup language files")) same (extract\$3 or retriev\$3) same (image\$1 or (virtual near2 image\$1))	USPAT	OR	OFF	2006/05/09 16:36

## EAST Search History

L9	0	((creat\$3 or build\$3 or generat\$3) with (((VRML or markup) near2 file\$1) or "virtual reality markup language files")) same ((extract\$3 or retriev\$3) with (object or (geospatial near2 data))) same (image\$1 or (virtual near2 image\$1))	USPAT	OR	OFF	2006/05/09 16:37
L10	3	((creat\$3 or build\$3 or generat\$3) with (((VRML or markup) near2 file\$1) or "virtual reality markup language files")) same ((extract\$3 or retriev\$3) with (object or (geospatial near2 data)))	USPAT	OR	OFF	2006/05/09 16:39
L11	2	10 and (image\$1 or (virtual near2 file\$1))	USPAT	OR	OFF	2006/05/09 16:38
L12	0	((creat\$3 or build\$3 or generat\$3) with (((VRML or markup) near2 file\$1) or "virtual reality markup language files")) same ((extract\$3 or retriev\$3) with (object or (geospatial near2 data)) with (table\$1 or schema\$1 or row\$1 or column\$1))	USPAT	OR	OFF	2006/05/09 16:39